

## 2012 Marketing Information

### Active Learning Services Presents:

## The Sagemont School June 11-June 15, 2012

### Chess Camp

*Ages 5-15, Introductory-Advanced*

This summer USA Chess is offering a fun and entertaining chess camp at The Sagemont School. USA Chess is the largest and premier chess camp organizer for children in the United States. Their staff is comprised of the finest children's chess instructors in North America. Registration options include mornings, afternoon and all-day sessions. Campers experience chess instruction and play in a fun filled environment designed to improve their skills whether they are interested in casual or competitive chess. Tuition includes trophy, chess set and much more. Please visit: [www.chesscamp.com](http://www.chesscamp.com) for program details. Registration must take place directly with USA Chess and not through The Sagemont School.

### Introductory Video Game Creation

*Ages 8-15 Introductory - Intermediate, MS Windows*

Starting with basic commands, campers will be taught in a step-by-step progression how to build a game that they design. Camp begins with an introduction to Game Maker software including adding rooms, building walls, adding backgrounds, warping to new levels, music, sound effects and many other great techniques. The first few days focus on programming basics and by late week the children are well on they're way to creating their own unique game. At the end of camp each child is provided access to our custom download site. From this site they can download GameMaker LITE software, their games, our custom walk through guide and resource folder. Campers can continue to develop their game and create new ones as well. Finally they will receive t-shirts, trophies and a certificate with photo

### Video Game Creation – The Sequel

*Ages 8-15 Introductory - Intermediate, MS Windows*

In the spirit of Mario, Sonic, Samus and other legendary video-game stars come our newest camp class! Campers use Game Maker software to create a side-scrolling, platform game with running, jumping, falling, climbing, blasting, and enemy stomping! Students will learn how to program real world physics of gravity and friction, as well as plotting out head scratching mazes for themselves and other avid gamers to solve! Actual programming techniques will be used to create power-ups and saved game data during the journey. Each student's game will be a unique adventure programmed entirely by him or her! Additionally campers receive access to our custom download site featuring thousands of games as well as a t-shirt, certificate with photo and a trophy.

## **Animation Creation**

***Ages 8-15, Introductory, MS Windows & Mac Compatible***

Using Scratch software developed by MIT, participants are guided step by step through the basics while creating their own 3D animated story, with a focus on fun. Campers will select from a gallery of animated characters called sprites. They will teach them walk, run, dance, turn around and respond to keyboard input. Students will learn to change backgrounds, add music, play catch, and other cool features. Throughout this course, they will learn basic programming skills while broadening their imagination and creativity. After the completion of camp, participants can install the software and story from our custom download site for further development or to simply show off. Each camper will also receive a t-shirt, certificate with photo and a trophy.

For more information please visit: <http://www.gamebuildercamp.com/video.htm> or call **888.652.4377**. Registration must take place directly with USA Chess and not through The Sagemont School.

| <b>2012 Active Learning Services Summer Camp Tour</b> |                     |                        |   |
|---|---------------------|------------------------|---|
| <b>Date</b>   | <b>Place</b>        | <b>Session</b>         | <b>Price</b>  |
| June 11th-June 15th, 2012                             | The Sagemont School | Morning<br>(9am-12pm)  | <u>Chess</u> \$255 by 04/27/12, \$280 after.<br><u>Computer Camps</u> \$285 per program by 04/27/12, \$310 after  |
| June 11th-June 15th, 2012                             | The Sagemont School | Afternoon<br>(1pm-4pm) | <u>Chess</u> \$255 by 04/27/12, \$280 after.<br><u>Computer Camps</u> \$285 per program by 04/27/12, \$310 after  |
| June 11th-June 15th, 2012                             | The Sagemont School | All-Day<br>(9am-4pm)   | <u>Chess</u> \$405 by 04/27/12, \$430 after.<br><u>½ Day Chess &amp; ½ Day Any Computer Camp</u> \$435 by 04/27/12, \$460 after.<br><u>Any Two ½ Day Computer Camps</u> \$460 by 04/27/12, \$485 after. |